USER DATAGRAM PROTOCOL

INTRODUCTION TO USER DATAGRAM PROTOCOL, A SIMPLE PACKET TRANSPORT SERVICE IN THE INTERNET PROTOCOL SUITE

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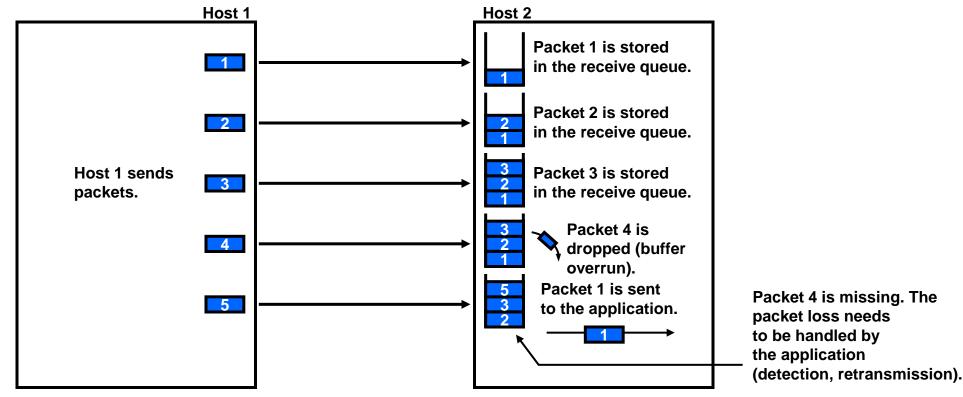
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1. UDP (RFC768) characteristics

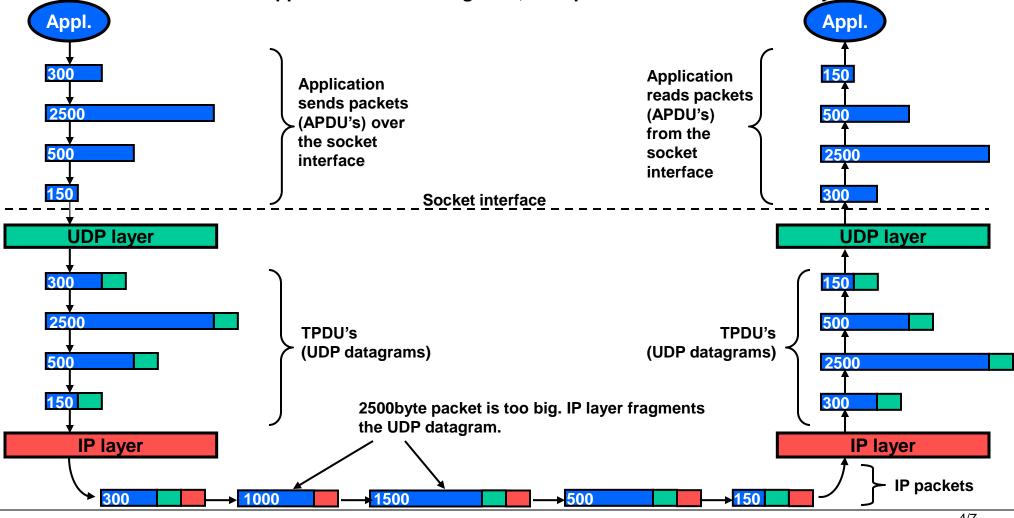
- No connection establishment/teardown; data is just sent right away.
- No flow control / congestion control, sender can overrun receiver's buffer:
 - → UDP is not suited for bulk data transfer.
 - ➔ For data transfer with UDP a lock-step protocol is required (to be implemented by the application).

• No error control; corrupted data is not retransmitted (even though UDP header has a checksum to detect errors and report these to the application).

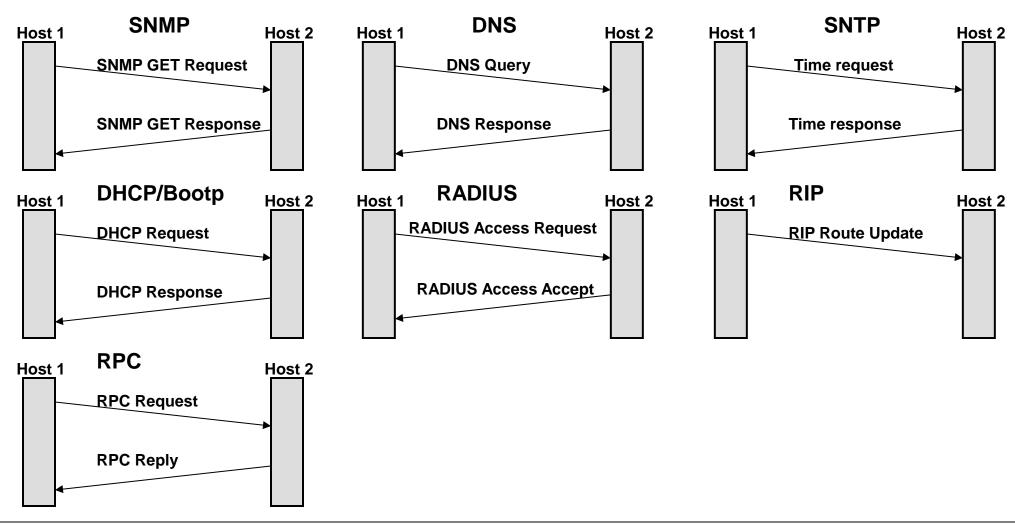


2. UDP service

- → UDP is basically a simple extension of the IP datagram service.
- → UDP adds multiplexing (on port number) to IP datagram service.
- → Application writes are mapped 1:1 to UDP datagrams; UDP passes these 1:1 to the IP layer.

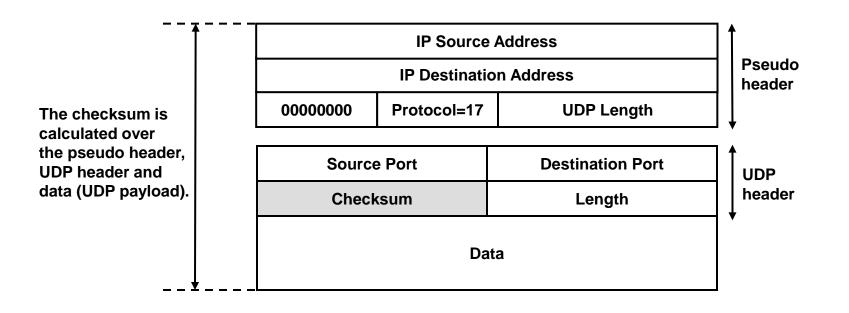


UDP is best suited for applications with short command-response type "transactions" that do not justify the establishment / release prior to the data exchange.



4. UDP checksum

- → UDP has a checksum too that provides minimal protection against transmission errors.
- → The checksum is optional; if it is not used it shall be set to 0.
- → Becaus the IP addresses are used in the UDP checksum calculation,
- UDP is tightly bound to the IP layer. Therefore UDP can only run on top of IP.



UDP - User Datagram Protocol

5. UDP versus TCP

<u>TCP</u>

➔ Connection-oriented, point-to-point (unicast)

→ Reliable end-to-end:

No bit errors due to checksum. Packet ordering preserved. No duplicates. No packet loss.

- → Stream-oriented (no message boundary preservation)
- → Has flow control to maximise throughput
- → Has congestion control to minimise packet loss

➔ Analogon: phone



Examples of application protocols using TCP: HTTP, SMTP, FTP, TELNET

<u>UDP</u>

- ➔ Connection-less, best-effort
- → Not reliable (no retransmissions)

- → Message boundary preservation
- → No flow control
- ➔ No congestion control
- ➔ Analogon: mail (snail mail)



Examples of application protocols using UDP:

SNMP, DNS, TFTP, RTP, DHCP, SNTP

N.B.: It is possible to run application protocols over both TCP and UDP. E.g. DNS is normally run on UDP, but for zone transfers (higher data volume) DNS uses TCP. Actually there is a shift towards using TCP instead UDP since TCP can better provide security (SSL/TLS, simpler filtering in firewalls etc.).